6.3 Move

Move is a function that allows the user to move a student, plus any checked out software from one machine to another. Moving from one TYPE of machine to another is forbidden since the software will not be the same. Since there are four types of machines in the lab, it is imperative that the type of machine is specified in the move. For example: to move a student from Terminal 1 to Terminal 5, first click on the **Move** Button. The user will be presented with a Dialog box asking "Move <<From>> which machine?" (Figure 6.4 below), with the options "Cancel" and "OK". There is a field to type in the response right in the Dialog box. Type in "Terminal 1", or "t 1". It doesn't matter which, since the move function just looks for the first character of the first word to know what type of machine it is moving, then looks to the next word to find the number. After typing the response, press the Return key, or click on the "OK" button located on the Dialog box. The user will then be presented with another Dialog box asking "Move <<To>> what number" with the same two options (Figure 6.5 below). Respond by typing something like "t 5". For two Macintoshes, just use "m #" and "m #", etc..... If valid choices were given for the **Move** function, the student will be moved as in Figure 6.6, otherwise the user will be presented with the Alert box as shown in Figure 6.7, and the request will be ignored.
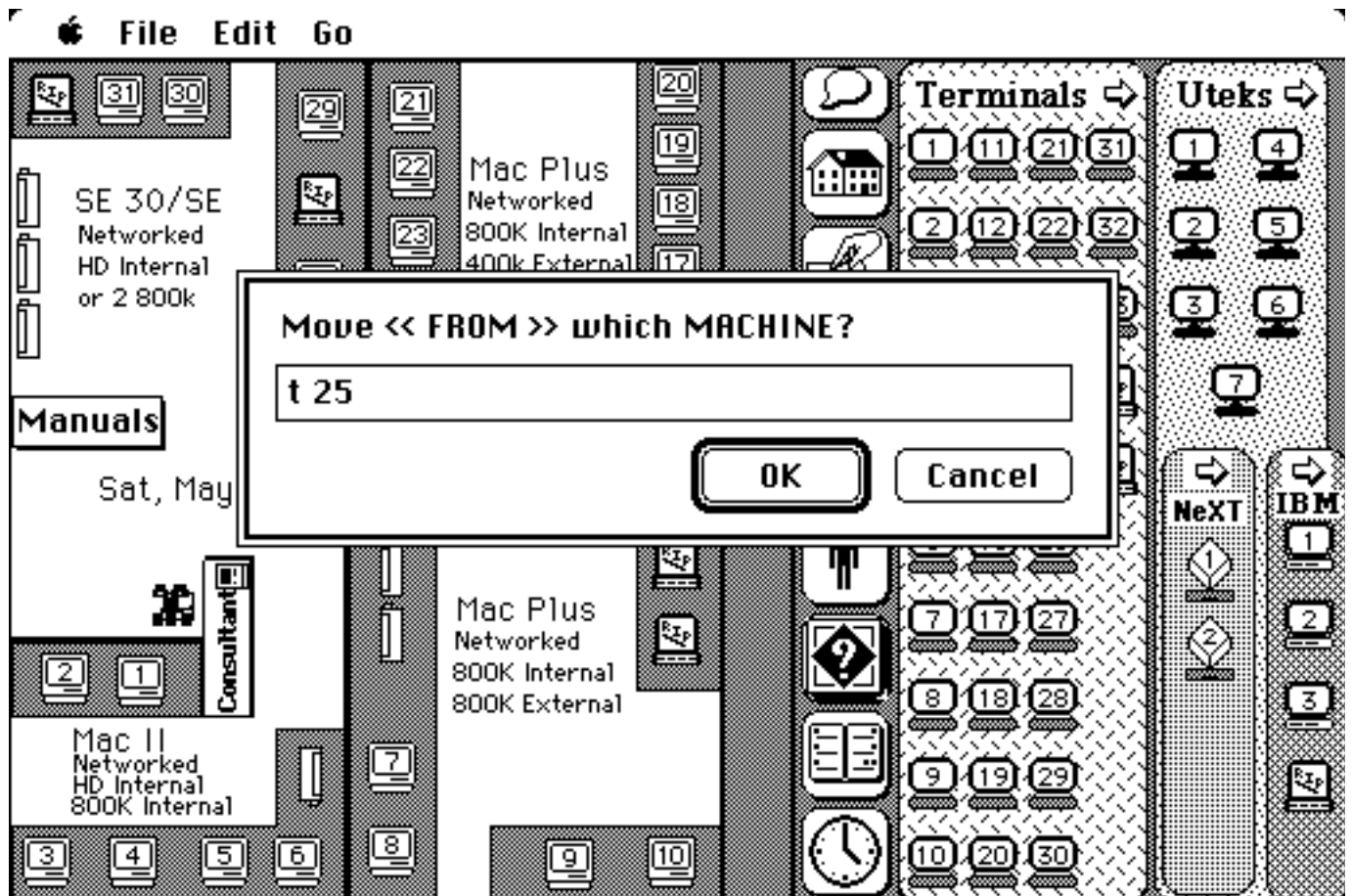
Figure 6.4 Dialog box from the **Move** function - "From"

Since our lab relies heavily on Macintoshes, we have built in a shortcut to this feature. For Macintoshes, just type the numbers in. If you want to move from Macintosh 18 to Macintosh 35, just use "18" and "35".
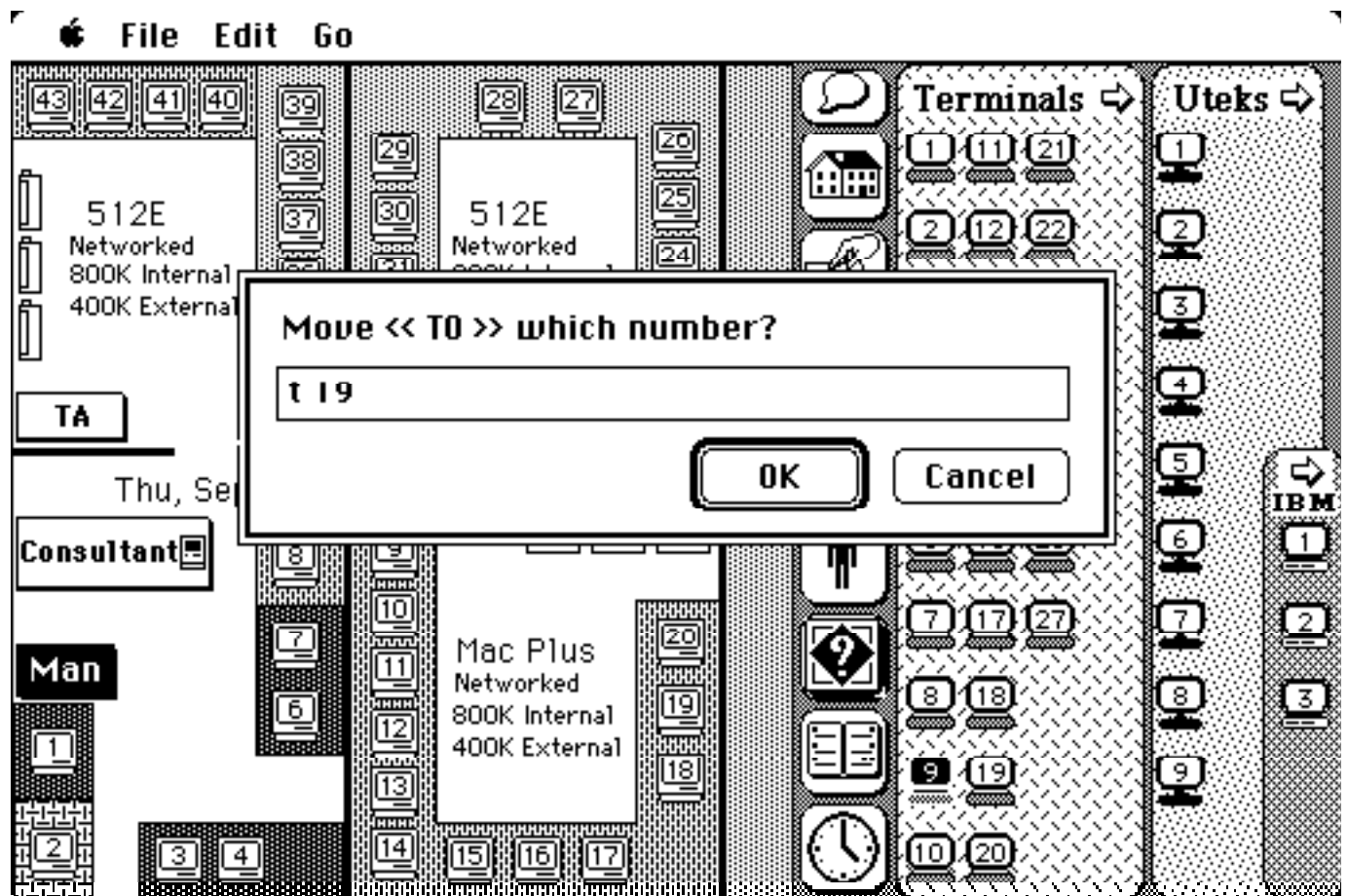
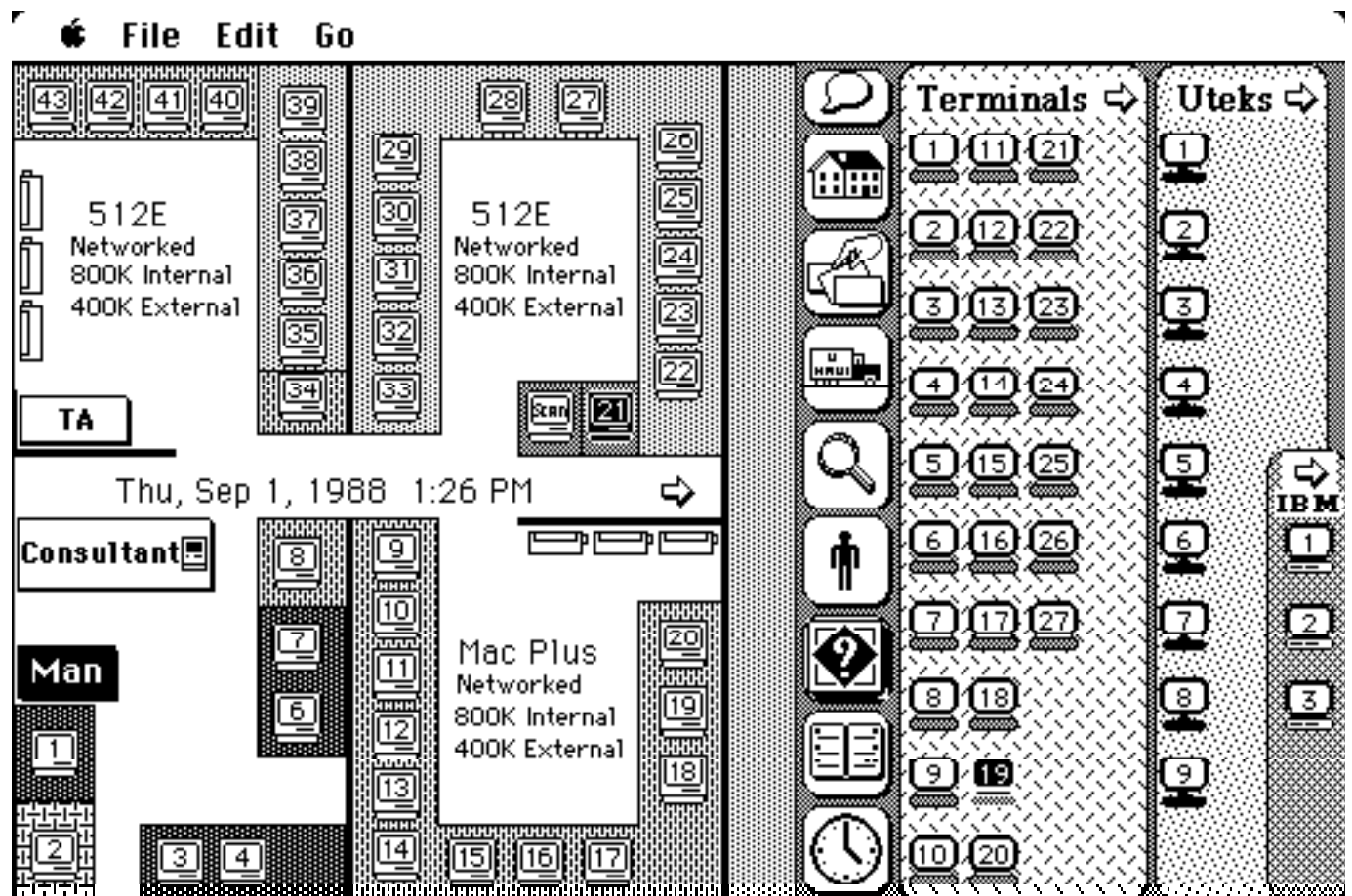**Figure 6.5** Dialog box from the Move function - "To"
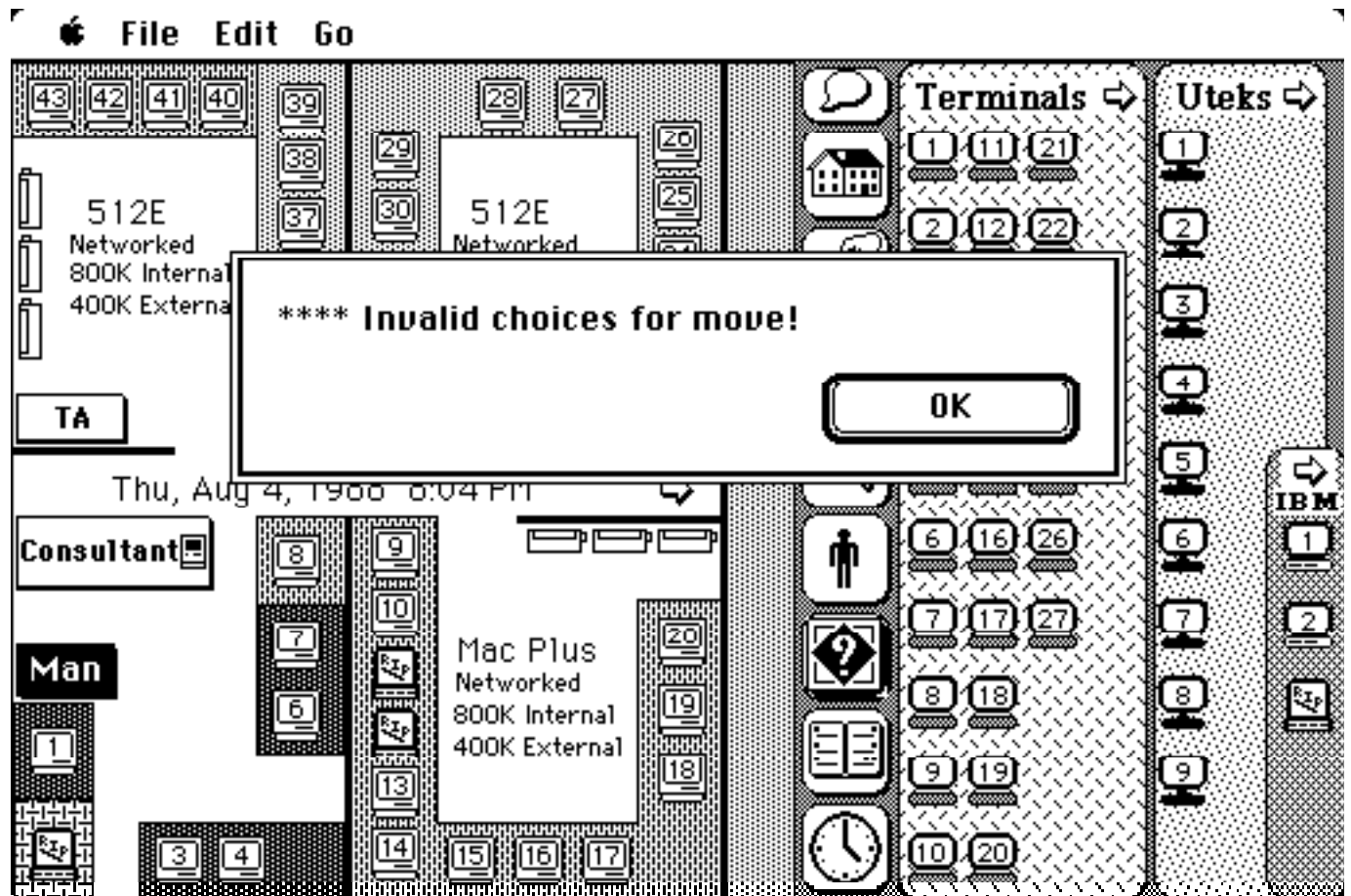
Figure 6.6 CS Lab card after successful Move

Figure 6.7 Alert box for invalid choices for Move